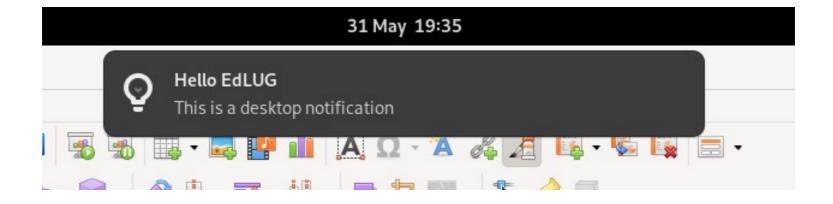
DBusCommunications for desktop apps

EdLUG, June 2021

Thomas Kluyver



Desktop notifications



org.freedesktop.Notifications

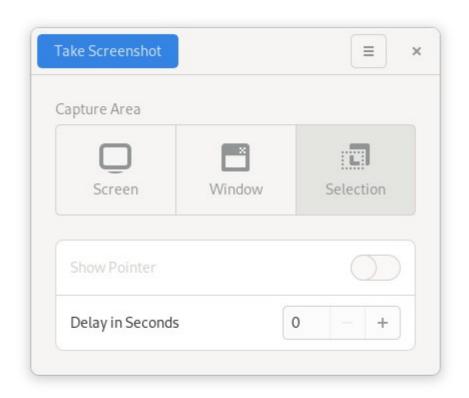
Screensaver

(or not)

org.freedesktop.ScreenSaver
org.gnome.ScreenSaver

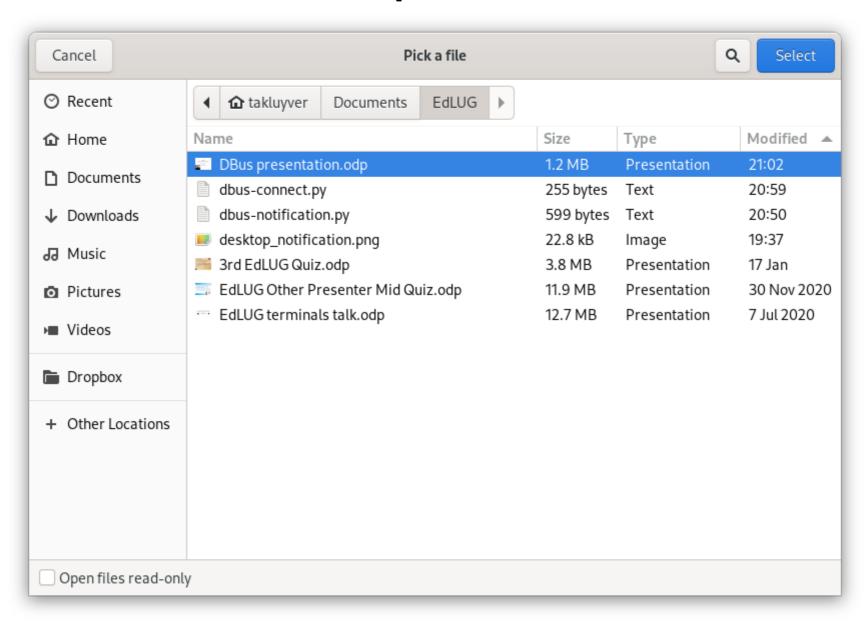
Screenshots

(on Wayland)



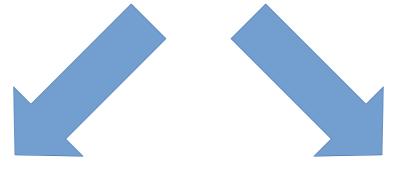
org.gnome.Shell.Screenshot

File picker



Is anyone there?

\$ firefox https://edlug.gitlab.io/



Start a new browser

New tab in existing window

Send URL to browser process

org.mozilla.firefox.ZGVmYXVsdC1yZWxlYXNl

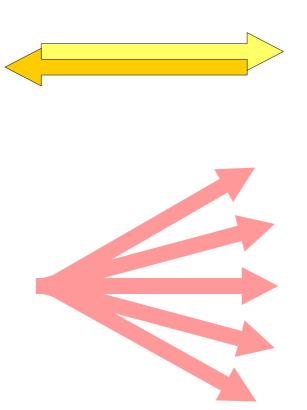
Profile name "default" in base64

How does this work?

- Message bus: central switchboard
 - Small program, always running
- Connect to the message bus
- Send messages addressed to a name
 - e.g. org.freedesktop.Notifications
- Claim your name (optional)
 - RequestName message to org.freedesktop.DBus
 - Name released if you disconnect

Communication patterns

- Method calls
 - One to one
 - Reply with result or error
- Signals
 - One to many
 - No reply
- Both can carry data



Naming stuff

- Well known names
 - org.freedesktop.Notifications
- Object paths
 - /org/freedesktop/Notifications
- Interfaces
 - org.freedesktop.Notifications
 - Group of methods and signals
 - Most things have a main interface + a few standard
 - e.g. org.freedesktop.DBus.Introspectable

Service activation

- Use a file to claim a name
- Start program when needed
- Less memory used!

e.g. com.feralinteractive.GameMode

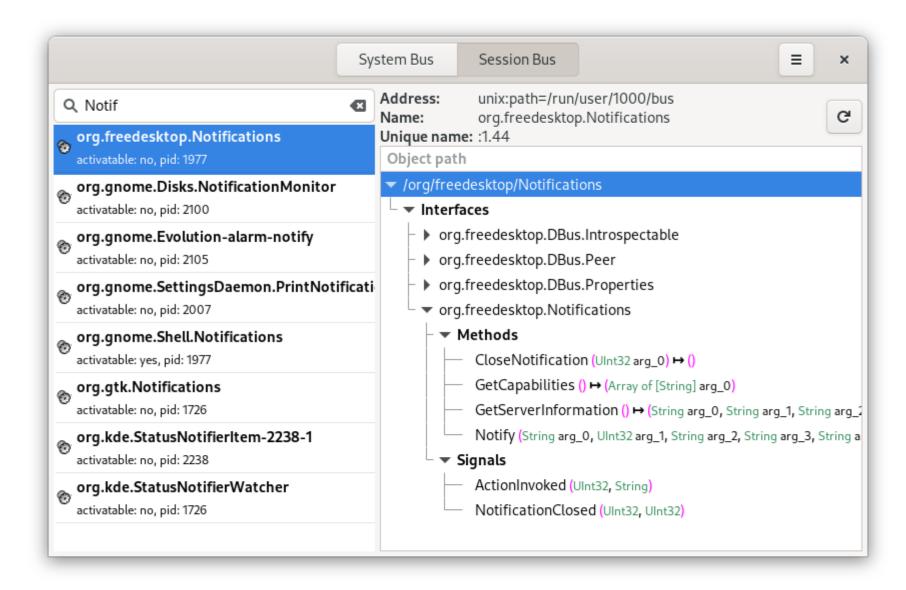
/usr/share/dbus-1/services/
com.feralinteractive.GameMode.service

Talking to DBus

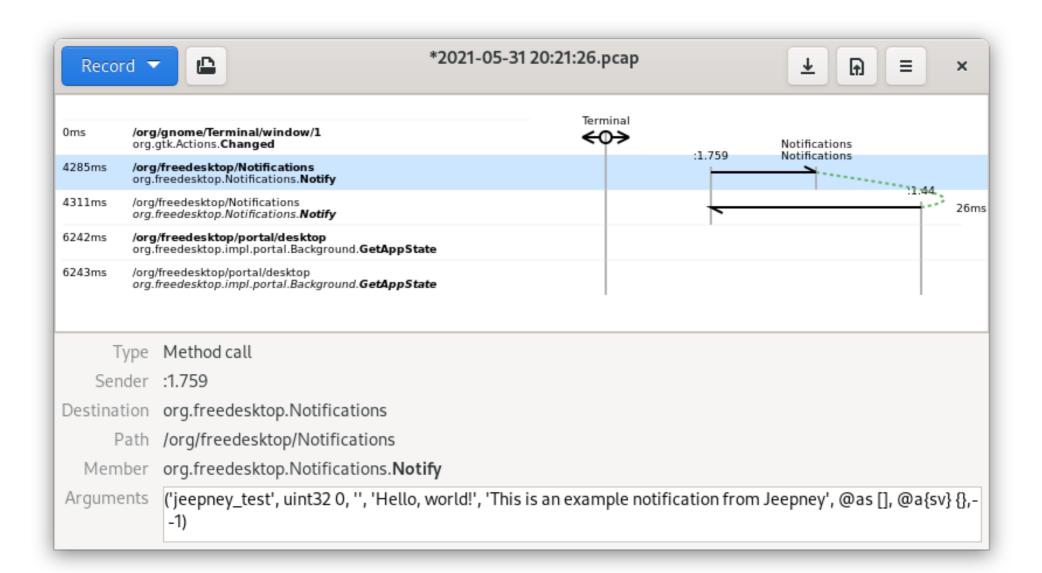
- Unix sockets
 - Like network sockets, but within computer
- On my system:
 - Session bus: /run/user/1000/bus
 - System bus: /run/dbus/system_bus_socket
- Authenticated with user ID
- Normally use libdbus

Demo

D-Feet



Bustle



End

Questions?

D-Bus overview: https://www.freedesktop.org/wiki/IntroductionToDBus/ D-Bus specification: https://dbus.freedesktop.org/doc/dbus-specification.html

Is anyone there (other options)?

e.g. if Browser running, open a new tab

- Named pipe / Unix socket
 - Not cleaned up if process crashes
- Well known port
 - Only 65536 ports
- PID file
 - PIDs can be reused
 - Signals carry little information